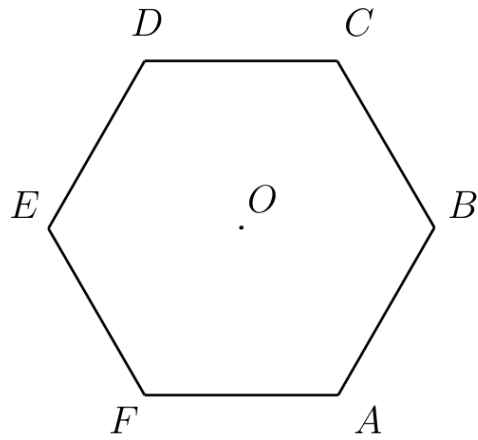


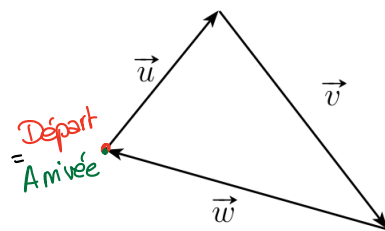
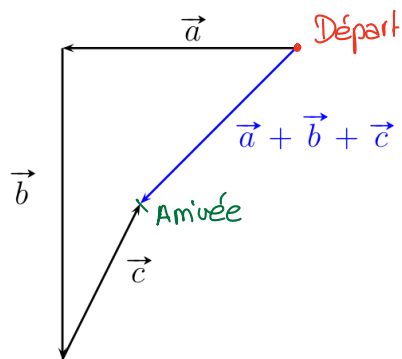
Ex 1.1.1



$\overbrace{18 \text{ vecteurs}}^{\text{non nuls}} : \vec{OA}, \vec{OB}, \vec{OC}, \vec{OD}, \vec{OE}, \vec{OF}, \vec{AC}, \vec{AD}, \vec{AE}, \vec{BE}, \vec{BF}, \vec{CA}, \vec{CF}, \vec{DA}, \vec{DB}, \vec{EB}, \vec{EC}, \vec{FC}.$

On peut encore ajouter le vecteur $\vec{0}$ (nul)

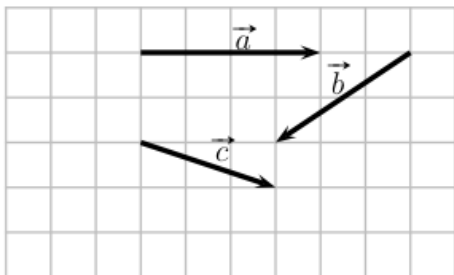
Ex 1.1.2



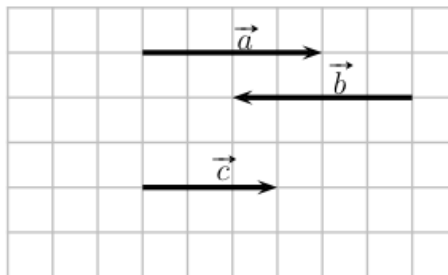
$$\vec{u} + \vec{v} + \vec{w} = \vec{0}$$

Ex 1.1.3

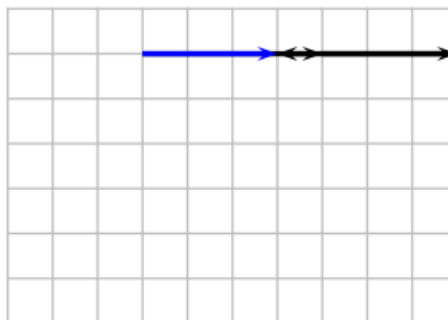
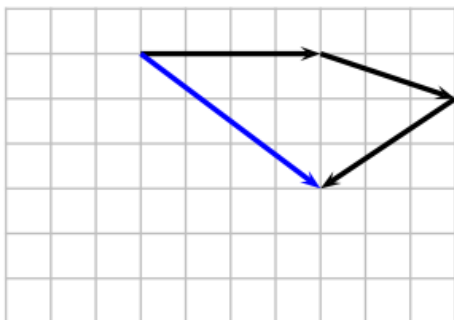
Cas 1



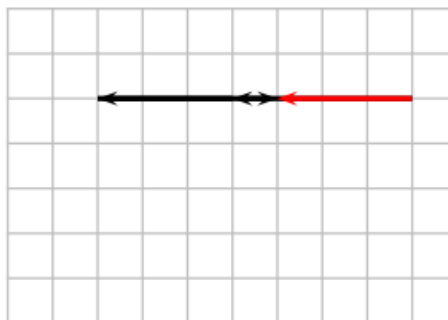
Cas 2



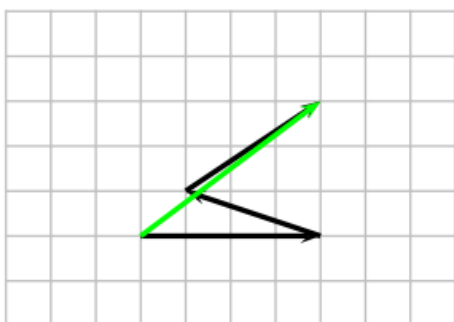
Le vecteur $\vec{a} + \vec{c} + \vec{b}$



Le vecteur $\vec{b} - \vec{c} + \vec{a}$



Le vecteur $\vec{a} - (\vec{c} + \vec{b})$



Le vecteur \vec{x} tel que $\vec{x} + \vec{a} = \vec{b}$

